TYPED SHEET

**Leader Name:** Abhinav Peddi

**Project Name:** Fifteen Puzzle

**Description:** It is played between two players on a gameboard having numbered gridded squares. A number of random “danger zones” are pictured on the board, each connecting two specific board squares. The objective of the game is to navigate from the start (bottom square) to the finish (top square) with the help of die rolls and the resulted number helps or hinder by crossing the Danger zones, of one’s game piece.

**Team Members:**

Abhinav Peddi: HTML, CSS and animations

Jahnavi Nalluri: JavaScript Code